

Method:

Step 1: Scripture Talk

Read the scripture verse on **page 11** of the student workbook and remind the students that God never leaves us unfinished. Although we are born complete human beings physically (ten toes, two eyes, etc.), our character is undeveloped. Rather than leave us on our own to stumble in the dark, God is there to help us as we grow. When we invite Jesus to be our Lord and Savior, we can follow the promptings of our hearts as God speaks to us. He will tell us the areas we need to strengthen.

Read the cartoon on **page 11** and ask the students if they can recognize a weakness in Lucy's life. (*She gives up too easily.*) What did God do that shows His faithfulness in helping us to grow up properly? (*He reminded her of a scripture that would help her.*) Although God will speak to our hearts about the changes we need to make in our character and behavior, it is up to us to make the decision to obey him. Making the changes, then, is our responsibility.

Encourage the students to be grateful that God does not leave us unfinished, but that he *“will perform a good work in us until the day of Jesus Christ.”*

Step 2: Painting the Background

The students will **draw the background** onto the mural paper

(using black felt marker) from the image projected on the wall by the overhead projector. Then they will **paint the mural**. Felt marker lines that are blurred during painting can be redrawn next class, when the paint is dry. The **painting can be done by one group** of students while the **other group makes dishes as instructed in “Step 3: Making dishes.”** Then the groups can switch if desired.

If you have several different classes of children all working on the same lesson, the painting might be completed by another class before every group has had its lesson. If so, all students in the latter groups can focus on making the dishes for the table.

Step 3: Making Dishes

Have the students fashion clay dishes for the table. Review the coil method of handbuilding with the students working at the clay table.

